# DRAVIDIAN UNIVERSITY DIRECTORATE OF DISTANCE EDUCATION (DDE) KUPPAM-157426

# MODEL QUESTION PAPER FOR ASSISGNMENT (M.C.A. II year)-2<sup>nd</sup> set

# **Paper-I Software Engineering**

Answer any three questions		3x10=30
1.	?Explain the RAD Model	
2.	Discuss the systems Engineering Hierarchy?	
3.	Explain the Quality guidelines and Quality attributes?	
4.	Explain the Basis path Testing.	
5.	Write about Architectural Metrics?	
	Paper-II Programming with JAVA	
Answer any three questions		3x10=30
1. Wh	nat us a string class? Discuss the methods of the string class?	
2. Wr	ite about for statement and do while statement with examples?	
3. Dis	cuss the class Hierarchies with examples.	
4. Wh	nat is interface? Discuss the properties of interfaces?	
5. Ex <sub>1</sub>	plain the life cycle of an applet?	
	Paper-III Computer Networks	
Answer any three questions		3x10=30
1.	?Discuss the network Topologies	
2.	Explain briefly about centralized Access and Distributes Access?	
3.	Write about Hierarchical naming?	
4.	Explain about FTP, TFTP and HTTP?	
5.	Write briefly about firewalls, IP security and web security.	

#### **Paper-IV Computer Algorithms**

#### Answer any three questions

3x10=30

- 1. Write about Union and fixed operations on disjoint sets?
- 2. Discuss how Greeding method is used to solve Knaprack problem?
- 1. Explain how dynamic programming Technique is used to solve 0/1 Knapsack problem
- 2. Write about breadth first search and traversal for graphs?
- 3. Discuss the FIFO Branch and Bound solution to 0/1 Knapsack problem.

#### Paper-V Distributed operating systems

#### Answer any three questions

3x10=30

- 1. Discuss the design Issues in building a distribution operating systems?
- 2. What is remote procedure call? Explain in detail.
- 3. Write about the Bully Algorithm?
- 4. Discuss briefly about systems models?
- 5. Write about distributed file systems implementation?

#### **Paper-VI Computer Graphics**

#### Answer any three questions

3x10=30

- 1. Discuss about scan-Converting a line and a circle?
- 2. Write about the following?
  - a). Geometric Transformations
  - b). Coordinate Transformations
- 3. Explain about three- Dimensional Viewing?
- 4. Discuss about the problem of interpolation?
- 5. Write about the painter's Algorithm?

## Paper-VII e-Commerce

### Answer any three questions

3x10=30

- 1. Write about BZC and BZB E-business models?
- 2. Discuss about E-Business Risk management issues?
- 3. Explain about classification of new e-payment systems?
- 4. Write about E-supply chain Architecture?
- 5. What is mobile commerce? Explain.